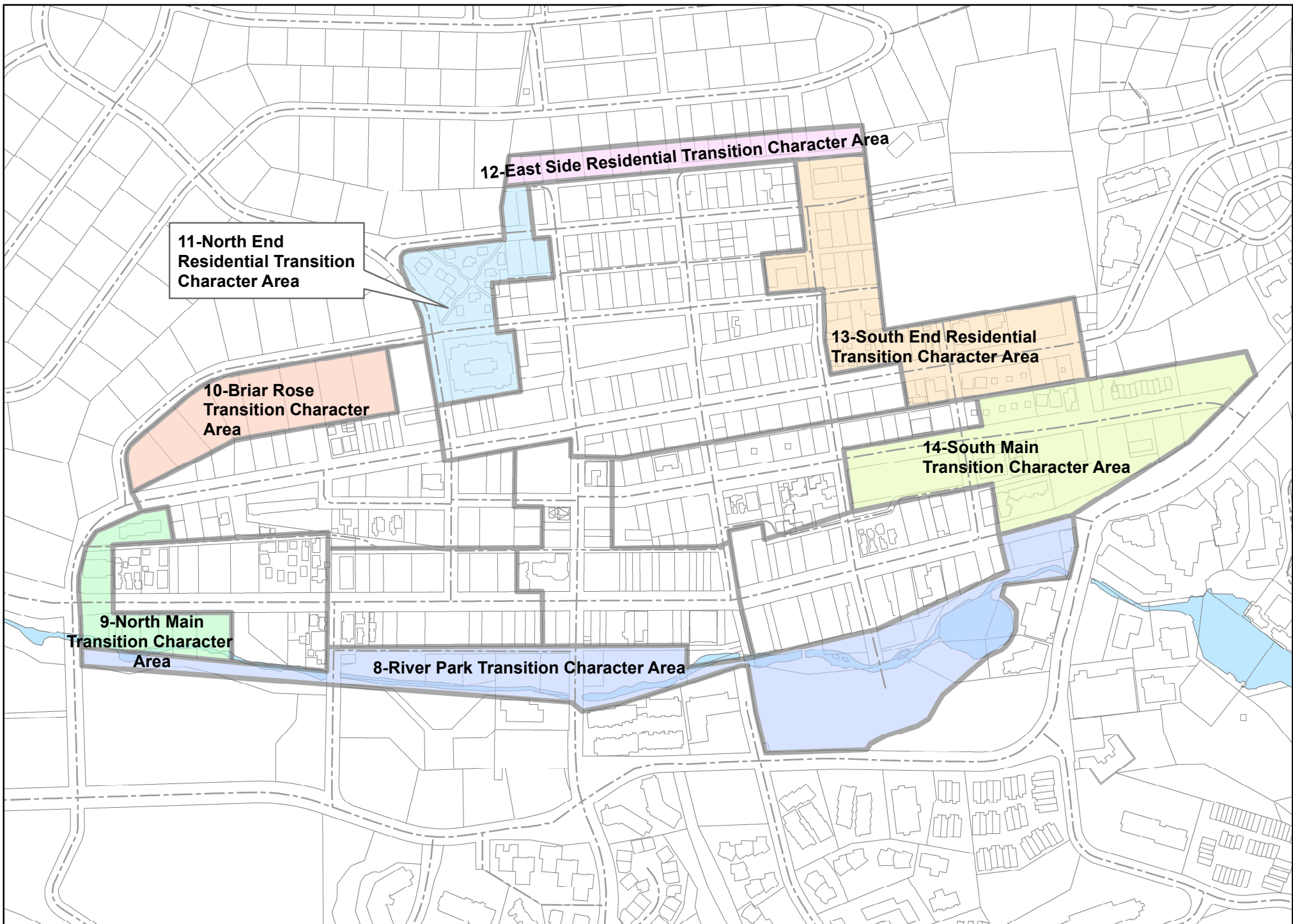




Transition Character Area Boundaries

